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# Main Introduction

Understanding math is vitally important to your child's success in school and in life. The Matthew series by Creative Teaching Press is expertly developed to help young children understand math concepts and ideas that relate to their world. Appealing activities and games, along with stories, fact cards, and a helpful glossary, support math success while making math fun.

Positive attitudes about math at home—including yours as a parent—lay the foundation for math success in school. Make a point of helping your child notice math-related activities and concepts that occur in his or her daily world, such as pointing out house numbers or counting cars or noticing clothing sizes. Also encourage your child to try these activities to practice thinking mathematically:

- Sort—clothes, toys
- Play—card and board games
- Measure—ingredients, sizes

• Estimate—distance, time

- Count—stairs, grocery items
   Compare—shapes sizes number
- Tell—where, when, and how
- Compare—shapes, sizes, numbers
- Pretend—to be a waiter, cashier

Helping your child experience fun, real-world math interaction at an early age will build math enjoyment, knowledge, and success throughout your child's life.

# MATT: Glossary

Learning math can be a challenge for young children. At a time when they are just learning to recognize and understand basic words and language skills, young learners must also figure out the symbols, concepts, and specialized vocabulary of math—all of which can seem like an entirely different language.

Specifically designed for First and Second Graders, this MATTHE Glossary provides visual examples with clear, easy-to-understand definitions for the important math terms they must learn.

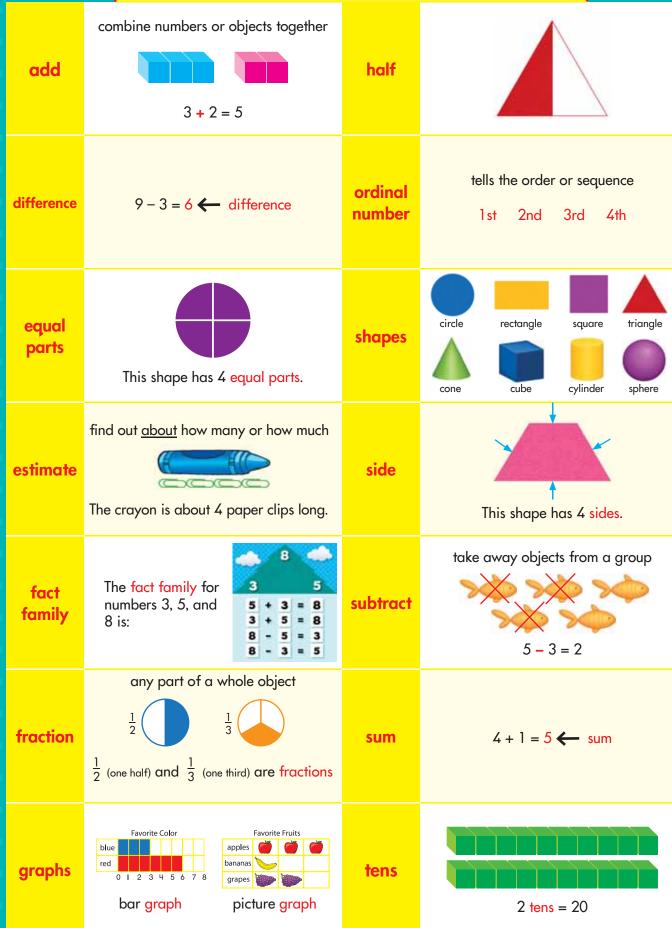
For extra support, these words also appear in red font both here and in the math-related story questions. Calling out math words in this way helps young learners understand that math is a meaningful part of everyday language and does not exist solely on math worksheets.

•••••	SYMBOLS AND CONCEPTS
+	addition sign (also called <b>plus sign</b> )
-	subtraction sign (also called <i>minus sign</i> )
=	equal sign
\$	dollar sign
¢	cent sign
>	greater than $5 > 2$
<	less than 1 < 9

### LOCATION AND POSITION WORDS

above	above the ants
after	16 17 17 is after 16
before	7 8 7 is before 8
below	1/2 2 is below 1
between	23, <mark>24</mark> , 25 24 is between 23 and 25
next to	The circle is next to the rectangles.

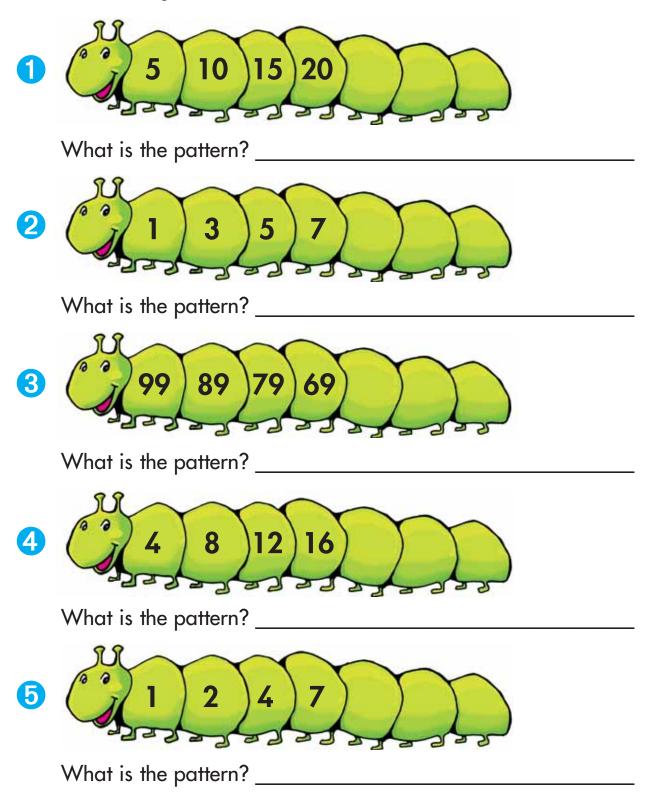
#### COUNTING, SHAPE, AND MATH-FACT WORDS



	TIME, MONEY, AND I	MEASUREN	AENT WORDS
a.m. and p.m.	Midnight Midday Midnight	inch	0 1 2 3 4 5 1.1.1.1.1.1.1.1.1.1
cup		minute	I minute = 60 seconds
dime	10¢ or 10 cents = 10 pennies	nickel	5¢ or 5 cents = 5 pennies
dollar	\$1.00 or one dollar = 100 pennies	penny	1¢ or 1 cent
foot	$\frac{1}{1} \frac{2}{2} \frac{3}{3} \frac{4}{5} \frac{5}{6} \frac{7}{7} \frac{8}{9} \frac{10}{10} \frac{11}{11} \frac{12}{12}$	pint	1 pint = 2 cups
gallon	1 gallon = 4 quarts or 8 pints or 16 cups	quart	1 quart = 2 pints or 4 cups
half dollar	50¢ or 50 cents = 50 pennies	quarter	25¢ or 25 cents = 25 pennies
half hour	$ \begin{array}{cccccccccccccccccccccccccccccccccccc$	second	a measure of time 60 <mark>seconds</mark> = 1 minute
hour	$ \begin{array}{cccccccccccccccccccccccccccccccccccc$	temperature	how hot or cold

# **Caterpillar Counting**

- Solution Look at each pattern.
- OWrite the missing numbers.



### The Crayola<sup>®</sup> Counting Book

Starting with yellow, what is the color pattern of the crayons above?
 How many complete sets of that pattern do you count?

IT COLOS

C

### MATH Fact Cards

#### Tips for Using MATT Fact Cards

Before cutting the fact cards apart, consider laminating them in order to use them with a dry-erase marker. Laminating the cards also makes them more durable. Punching a hole in the upper left-hand corner of each card and storing the cards on a ring is also a good way to keep the cards organized and easy to use.

Here are some suggestions for using the fact cards:

- Use a timer to see how quickly each math fact is recognized. Begin with a small number of cards. Add more cards once your child achieves increased speed and confidence.
- Challenge your child to restate the math fact in another way. For example, 11:30 can be restated as half past eleven.
- Have your child identify the complete fact family for a particular equation. For example, 2 + 3 = 5 is part of the following fact family: 3 + 2 = 5, 5 3 = 2, and 5 2 = 3.
- Play a sorting game. Have your child sort the answers to the addition fact cards on pages 103–111 into groups of even and odd numbers. Another option is to shuffle the addition fact cards and sort their answers into groups of 1–10 and 11–20. Alternatively, shuffle the subtraction fact cards on pages 111–119 and sort their answers into groups of 1–4 and 5–9.

#### The Properties of Zero (0)

When adding zero to a number, the number stays the same.

1 + 0 = 1	2 + 0 = 2
3 + 0 = 3	4 + 0 = 4
5 + 0 = 5	6 + 0 = 6
7 + 0 = 7	8 + 0 = 8
9 + 0 = 9	10 + 0 = 10

When subtracting zero from a number, the number stays the same.

1 – 0 = 1	2 - 0 = 2
3 - 0 = 3	4 - 0 = 4
5 - 0 = 5	6 - 0 = 6
7 - 0 = 7	8 - 0 = 8
9 - 0 = 9	10 - 0 = 10

When subtracting a number from itself, the answer is zero.

1 – 1 = 0	2 - 2 = 0
3 - 3 = 0	4 - 4 = 0
5 - 5 = 0	6 - 6 = 0
7 - 7 = 0	8 - 8 = 0
9 - 9 = 0	10 - 10 = 0

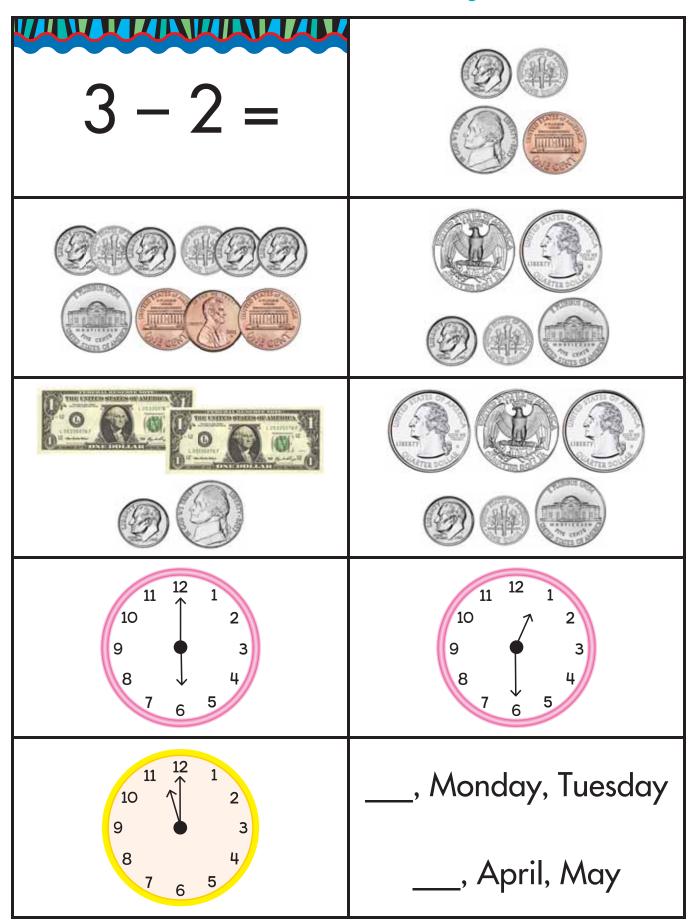
MATH	Facts When	Adding	by	1

MATT Facts When Subtracting by 1

1 + 1 = 2	2 + 1 = 3
3 + 1 = 4	4 + 1 = 5
5 + 1 = 6	6 + 1 = 7
7 + 1 = 8	8 + 1 = 9
9 + 1 = 10	10 + 1 = 11

10 - 1 = 9	9 - 1 = 8
8 - 1 = 7	7 - 1 = 6
6 - 1 = 5	5 – 1 = 4
4 - 1 = 3	3 – 1 = 2
2 – 1 = 1	

### Subtraction, Time, and Money Fact Cards



26¢	
75¢	<b>68¢</b>
\$1.00	\$2.15
12:30	6:00
Sunday March	11:00

