

Table of Contents**UNIT 1 NUMBERS**

- 1 Write Numerals 0–4
- 2 Write Numerals 0–4
- 3 Write Numerals 5–10
- 4 Write Numerals 5–10
- 5 Match Numbers
- 6 Match Numbers
- 7 Number Words to Five
- 8 Number Words to Ten
- 9 Ordinals
- 10 Ordinals
- 11 Fractions
- 12 Fractions
- 13 Take a Test Drive
- 14 Take a Test Drive

UNIT 2 NUMERATION

- 15 Place Value
- 16 Place Value
- 17 Count to Twenty
- 18 Count to Twenty
- 19 Count to One Hundred
- 20 Count to One Hundred
- 21 Order Numbers
- 22 Order Numbers
- 23 Skip Counting
- 24 Skip Counting
- 25 Take a Test Drive
- 26 Take a Test Drive

UNIT 3 ADDITION

- 27 Facts to 5
- 28 Facts to 5
- 29 Facts to 5
- 30 Facts to 5
- 31 Facts to 10
- 32 Facts to 10
- 33 Addition to Twenty
- 34 Addition to Twenty
- 35 Add 3 Numbers
- 36 Add 3 Numbers
- 37 Add 1-Digit and 2-Digit Numbers
- 38 Add 1-Digit and 2-Digit Numbers
- 39 Put It All Together
- 40 Put It All Together
- 41 Take a Test Drive
- 42 Take a Test Drive

UNIT 4 SUBTRACTION

- 43 Facts to 5
- 44 Facts to 5
- 45 Facts to 5
- 46 Facts to 5
- 47 Facts to 10
- 48 Facts to 10
- 49 Subtracting from 20 and Below
- 50 Subtracting from 20 and Below
- 51 Subtracting from 20 and Below
- 52 Subtracting from 20 and Below
- 53 Put It All Together
- 54 Put It All Together

Table of Contents

55 Take a Test Drive

56 Take a Test Drive

UNIT 5 GEOMETRY

57 Attributes and Location

58 Attributes and Location

59 Recognize Shapes

60 Recognize Shapes

61 Draw Shapes

62 Draw Shapes

63 Draw Patterns

64 Draw Patterns

65 Take a Test Drive

66 Take a Test Drive

UNIT 6 MEASUREMENT

67 Measurement

68 Measurement

69 Measuring Length with a Ruler

70 Measuring Length with a Ruler

71 Time to the Hour

72 Time to the Hour

73 Time to the Half Hour

74 Time to the Half Hour

75 Duration

76 Time

77 Take a Test Drive

78 Take a Test Drive

UNIT 7 MONEY

79 Pennies

80 Nickels

81 Dimes

82 Quarters

83 Bills

84 Bills

85 Add Money

86 Add Money

87 Put It All Together

88 Put It All Together

89 Take a Test Drive

90 Take a Test Drive

UNIT 8 GRAPHING

91 Read Graphs

92 Read Graphs

93 Graphs

94 Draw Graphs

95 Take a Test Drive

96 Take a Test Drive

97–100 Posttest

Tracking Sheet

Answer Key

CREDITS

Concept Development: Kent Publishing Services, Inc.

Written by: Dawn Purney

Editor: Carla Hamaguchi

Designer/Production: Moonhee Pak/Mary Gagné

Illustrator: Darcy Tom

Art Director: Tom Cochrane

Project Director: Carolea Williams

© 2004 Creative Teaching Press, Inc., Huntington Beach, CA 92649

Reproduction of activities in any manner for use in the classroom and not for commercial sale is permissible.
Reproduction of these materials for an entire school or for a school system is strictly prohibited.

Introduction

The Advantage Math Series for grades K–2 offers instruction and practice for key skills in each math strand recommended by the National Council for Teachers of Mathematics (NCTM), including

- numeration and number theory
- operations
- geometry
- measurement
- patterns, functions, and algebra
- data analysis and probability
- problem solving

Take a look at all the advantages this math series offers . . .

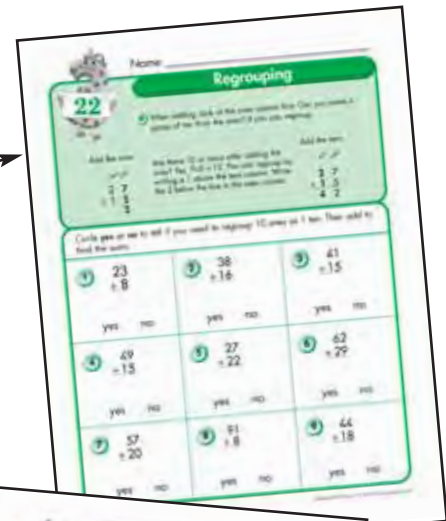
Strong Skill Instruction

- The **teaching component** at the top of the activity pages provides the support children need to work through the book independently.
- Plenty of **skill practice** pages will ensure students master essential math computation skills they need to increase their math fluency.
- A **problem-solving strand** is woven between skill practice pages to offer students an opportunity to practice critical thinking skills.

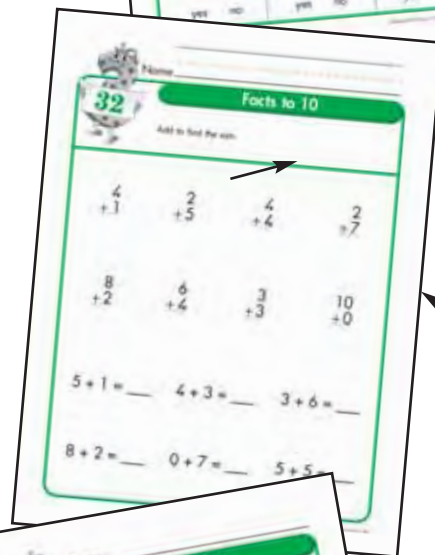
Motivational Format

- The “Think It Through” feature provides **fun puzzles** and **brainteasers**.
- The “Get Ahead” feature helps students practice basic concepts in a fun way. Many of these activities focus on **mental math** and mastery of **basic facts**.
- The number **character mascot** adds a fun element to each activity page.

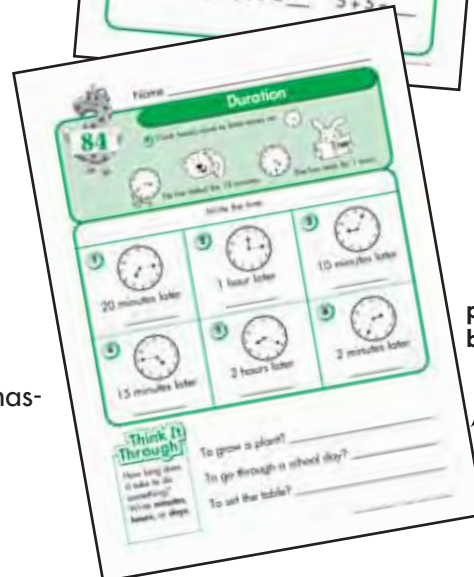
teaching component



skill practice



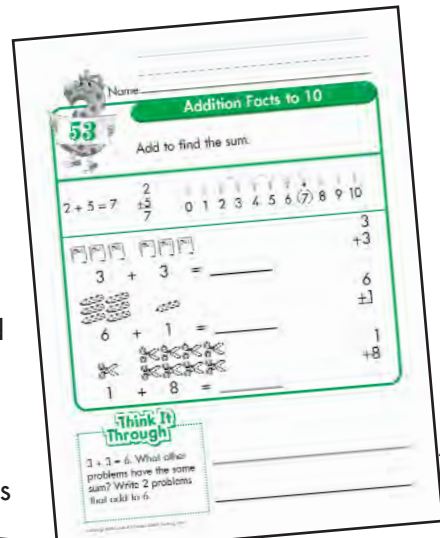
puzzles and brainteasers



Introduction

Assessment

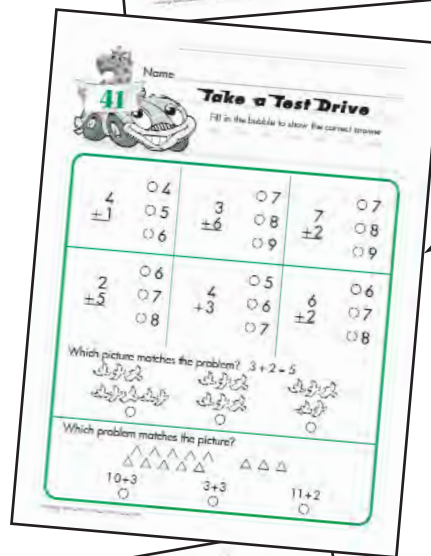
- In grades K–1, the “Put It All Together” pages provide **problem-solving challenges** and **mixed-skill review** of the concepts highlighted in that unit.
- In grades 1–2, the “Take a Test Drive” pages provide practice using a **test-taking** format such as the one included in national standardized and proficiency tests.
- The **tracking sheet** at the back of each book provides a motivational tool for children to use as they work their way from activity 1 to 100.



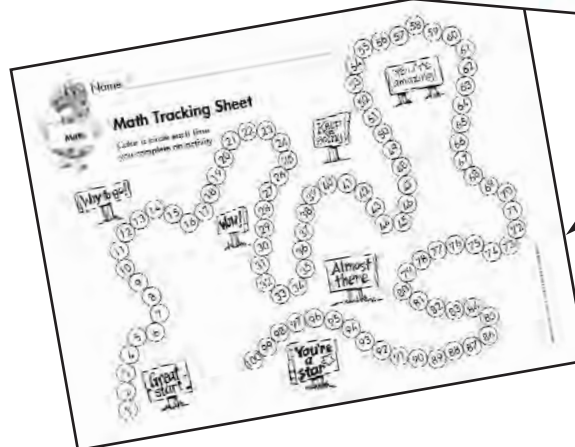
problem-solving challenges

Answer Key

- Each page, with the answers completed, is reproduced in a miniature format at the back of the books to make **checking answers quick and easy**.



skill review and test-taking practice



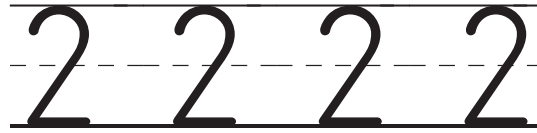
motivational way to monitor progress



Name _____

Write Numerals 0-4

★ There are 2 eggs in the nest.



Count the eggs. Trace the number. Then write it on your own.



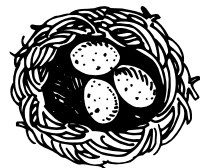
0



1



2



3



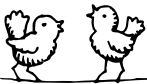
4

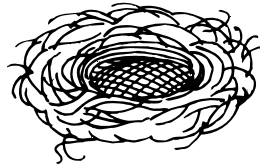


Name _____

Write Numerals 0-4

Count the birds. Write the number.

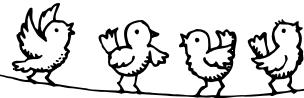


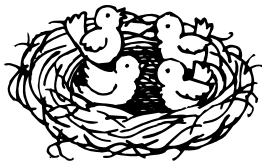


















Name _____

Write Numerals 5-10

Count the flowers. Trace the number. Then write it on your own.



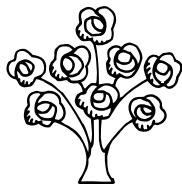
5



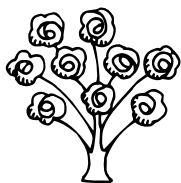
6



7



8



9



10

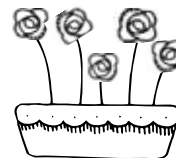
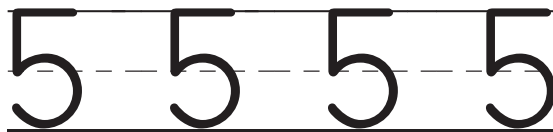


Name _____

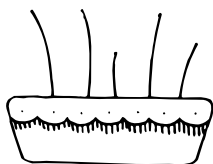
Write Numerals 5-10



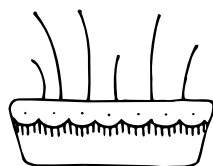
There are 5 flowers in a box.



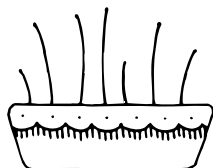
Trace the number. Draw in that many flowers. Then write it on your own.



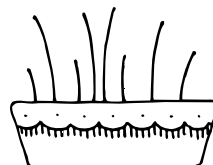
5



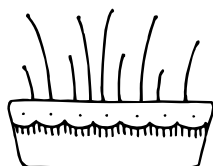
6



7



8



9