

Rumpelstiltskin



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Answers

- Follow-up questions:
 1. He wanted to feel important.
 2. bring her to my palace tomorrow morning
 3. all night until early dawn
 4. She would die.
 5. a tiny little man
 6. Her necklace
 7. He had her put into a bigger room full of straw.
 8. Her ring
 9. He would marry her.
 10. Her first child
 11. The little man came and demanded her child.
 12. A living creature was dearer to him than riches.
 13. He gave her three days to guess his name.
 14. the name Rumpelstiltskin
 15. "Is your name, perhaps, Rumpelstiltskin?"
 16. He ran into the woods and was never heard from again.
- Page 21: **Across:** 2) animal 4) arm 7) sled 9) lose 10) eight 11) night 12) eye **Down:** 1) man 2) address 3) farm 5) parent 6) quiet 8) down 9) late
- Page 22: poor/rich, important/unimportant, daughter/son, full/empty, tomorrow/yesterday, early/late, die/live, opened/closed, behind/ahead, cry/laugh, morning/evening, first/last, give/take, beautiful/ugly, arrive/depart
- Inside Back Cover:

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P R O M I S E D K J D F Y U M L L O F
Q U T Y G H B V X C O N R M I L L E R
I U S T R A W W R O V E Z O P L K J R
T O P S J H B N K P X C H R D A J U K
G H I F C N A M E R T K A N L J Y R P
P D N F H U J N B G O L D I D F T I V
Y R D P L K R F V B H A X N D Q S I K
O A L H J F G T Y U O C S G E D G P L
C Z E R F O O T H R E E K L P P R T Y
  
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Once upon a time there was a poor miller who had a very beautiful daughter. One day he went to see the King. He wanted to feel important, so he told His Majesty that he had a daughter who could spin straw into gold.

“Now that is certainly a talent worth having,” said the King to the miller.



“If your daughter is as clever as you say she is, bring her to my palace tomorrow morning.”

When the girl arrived the next day, the King led her into a room full of straw. He gave her a spinning wheel and spindle and told her to spin all night until early dawn.



“Some little imp has told you that!” screamed the little man.

In a rage he ran into the woods and no one has ever seen or heard from him again.

The King and Queen lived happily ever after.

An analogy compares two or more things to show how they are similar.

Example: *girl is to daughter as boy is to son*



Complete the puzzle with words from the box.

farm address parent arm
lose eye quiet sled late man
down eight night animal

ACROSS

2. Straw is to plant as cat is to _____.
4. Foot is to leg as hand is to _____.
7. Wheels are to a bicycle as runners are to a _____.
9. Victory is to win as defeat is to _____.
10. Three is to six as four is to _____.
11. Sun is to day as moon is to _____.
12. Heard is to ear as seen is to _____.

DOWN

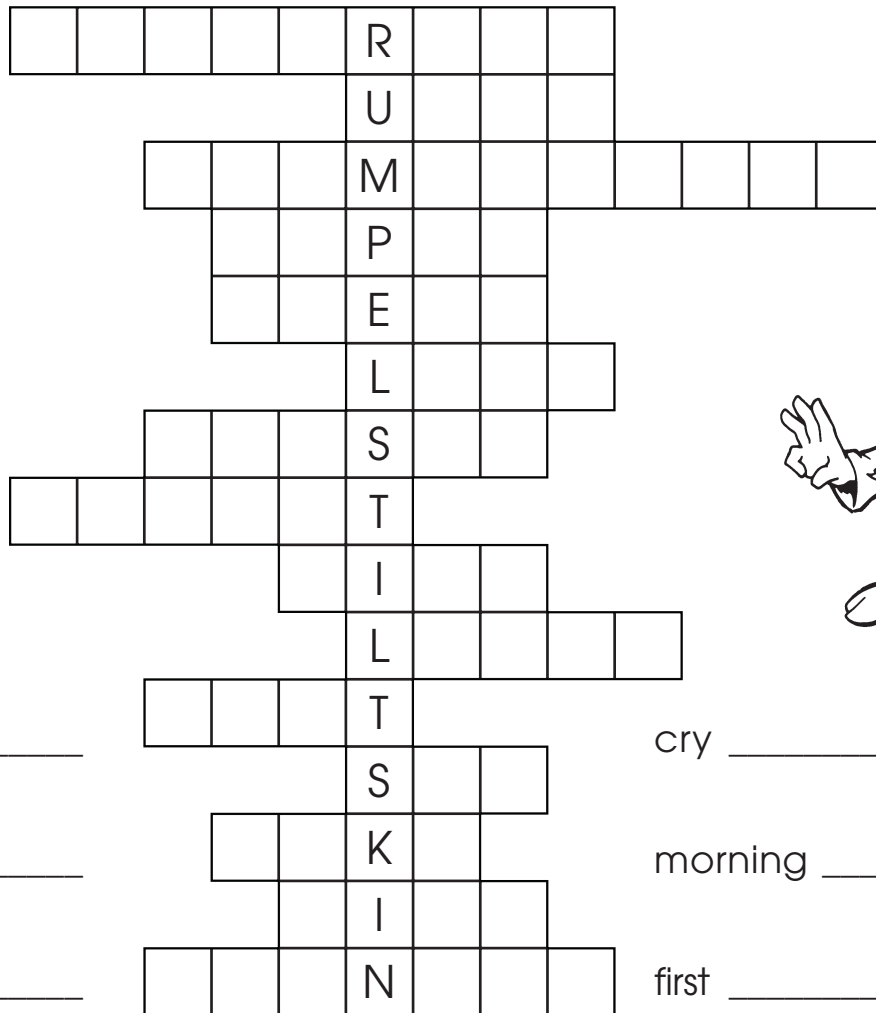
1. Queen is to woman as king is to _____.
2. John Smith is to name as 1244 Oak St. is to _____.
3. Miller is to mill as farmer is to _____.
5. Son is to child as father is to _____.
6. Scream is to loud as whisper is to _____.
8. Rise is to up as fall is to _____.
9. Morning is to early as night is to _____.

Antonyms are words that have opposite meanings.

Antonyms

Find the antonym in the box for each word. Write it on the line and in the puzzle.

yesterday ahead take rich depart son late laugh
 evening unimportant last empty live ugly closed



poor _____

cry _____

important _____

morning _____

daughter _____

first _____

full _____

die _____

give _____

tomorrow _____

opened _____

beautiful _____

early _____

behind _____

arrive _____